BACHELOR OF MULTIMEDIA (HONS.) VISUAL EFFECTS (N/231/4/0339) 05/24 (MQA/PSA12186)

BMm (Hons) Visual Effects is a specialised course which allows the students to focus on all aspects of visual effects (VFX) work, from pre-production, production to post-production, and is designed to spearhead the VFX local industry.

Career Prospects: Visual Effects Supervisor, Technical Director, Director, Modeler, Texturing Artist, Compositor, Rigging Artist, Creative Director, Designer, Screenwriter, Concept Artist, Art Director, Lighting Artist, Render Artist, 3D Artist, 2D Artist, Editor, Cinematographer, Director of Photography

PROGRAMME STRUCTURE

Year 1	Year 2	Year 3
10.00	CORE	1000
Visual Effects Design 1 Visual Effects Design 2 3D Modelling for Animation Visual Storytelling Film Studies Basic Compositing 3D Surfacing Media Culture Media Aesthetics Sound Design 1	Visual Effects Design 3 Visual Effects Design 4 Animation & Setup Production for Visual Effects Effects Simulation Advanced Compositing Look Development Screenwriting Semiotics Studies Media Anthropology Internship Training	Visual Effects Design Project 1 Visual Effects Design Project 2 Animation Entrepreneurship Design Research Sound Design 2 Media Law

ELECTIVE SUBJECTS

- Corporate Identity
- Diagram Design
- Project Management
- Motion Capture

UNIVERSITY SUBJECTS

- Workplace Communication
- · Hubungan Etnik (Local Student)
- Tamadun Islam dan Tamadun Asia (Local Student)
- Pengajian Malaysia 3 (International Student)

- Bahasa Melayu Komunikasi 2 (International Student)
- Introduction to Multicultural Studies in Malaysia
- Co-Curriculums
- Foreign Languages

 Bahasa Kebangsaan A (Local without credit in SPM Bahasa Melavu)

Note: The above programme structure serves as a guide. Course may differ according to intakes.