BACHELOR OF MULTIMEDIA (HONS.) VIRTUAL REALITY (R2/213/6/0142) 04/24 (A9393)

We are committed to producing Virtual Reality specialists who are proficient in creating real-time application to content through experiential design. The three-year Virtual Reality programme trains students to start their project by researching the subject matter and designing the virtual world, interaction and interface. In the second stage, they begin to create the 3D world and breathe life into it by putting colours, sound and avatar that will engage with the user. The user is not just merely passive but highly interacting with the environment. The experience is enhanced through immersive and non-immersive technology.

Career Prospects: Asset Modeller, Texture and Lighting Artist, Technical Artist, 3D Visualizer, Game Developer, Game Level Designer, 3D Environment Artist, Simulation Artist, VR Walk-through Expert, User Experience Designer, Interaction Designer, Programmer, System Analyst, Project Manager.

MAJOR & CORE SUBJECTS

Year 1	Year 2	Year 3
CORE		
Virtual Reality Design 1 Virtual Reality Design 2 Spatial Drawing Simulation Modelling 1 Internet & Mobile Application 3D Modelling & Printing Video Production Interaction Studies Media Culture Media Aesthetics	Virtual Reality Design 3 Virtual Reality Design 4 Behavioural Modelling Experiential Studies Simulation Modelling 2 Simulation Modelling 2 Simulation Scripting Reality Virtuality Sound Design 1 Semiotic Studies Media Anthropology Internship Training	Virtual Reality Design Project 1 Virtual Reality Design Project 2 Virtual Reality Technology Design Research Sound Design 2 Media Law

ELECTIVE SUBJECTS

- Corporate Identity
- Diagram Design
- Project Management
 Motion Capture

UNIVERSITY SUBJECTS

- Workplace Communication
- Hubungan Etnik (Local Student)
- Tamadun Islam dan Tamadun Asia (Local Student)
- Pengajian Malaysia 3 (International Student)
- Bahasa Melayu Komunikasi 2 (International Student)
- Introduction to Multicultural Studies in Malaysia
- The Country to Manufactural Statutes in Malaysi
- Co-Curriculums
- Foreign Languages
- Bahasa Kebangsaan A (Local without credit in SPM Bahasa Melayu)

Note: The above programme structure serves as a guide. Course may differ according to intakes.