

PROGRAMME STRUCTURE

Year 1	Year 2	Year 3
<ul style="list-style-type: none"> Immersive Media Design 1 Immersive Media Design 2 Visual Programming New Media Technology Idea Visualization Multimodal Interaction Design Media Culture Media Aesthetics Internet & Mobile Application 3D Creation Fundamentals 	<ul style="list-style-type: none"> Immersive Media Design 3 Immersive Media Design 4 Interface Modelling Emergent Technologies Web Design Sound Design 1 Semiotic Studies Video Production Digital Fabrication & Prototyping Game Scripting 	<ul style="list-style-type: none"> Immersive Media Design Project 1 Immersive Media Design Project 2 Art in Electronic Media Media Anthropology Design Research Media Law Internship Programme
ELECTIVE SUBJECTS <ul style="list-style-type: none"> Corporate Identity Information Design Motion Capture Project Management 		
UNIVERSITY SUBJECTS AND MATA PELAJARAN UMUM (MPU) <ul style="list-style-type: none"> Integrity and Leadership Philosophy and Current Issues Appreciation of Ethics and Civilizations Bahasa Kebangsaan A (Students without credit in BM at SPM Level) Bahasa Melayu Komunikasi 2 (International students) Character Building Sustainable Society Fundamentals of Digital Competence with Basic Programming 		

Note: The above programme structure serves as a guide. Courses may differ according to intake.

CYBERJAYA	<h2 style="color: purple;">Bachelor</h2> <ul style="list-style-type: none"> Bachelor of Multimedia (Hons) Advertising Design Bachelor of Multimedia (Hons) Animation Bachelor of Multimedia (Hons) Visual Effects Bachelor of Multimedia (Hons) Media Arts Bachelor of Cinematic Arts (Hons) 	<ol style="list-style-type: none"> Pass Foundation/Matriculation studies in related field from a recognised institution. OR Pass STPM or its equivalent with a minimum of Grade C (GPA 2.00) in any two (2) subjects; OR Pass A-Level with a minimum of Grade D in any two (2) subjects; OR Pass UEC with a minimum of Grade B in at least five (5) subjects inclusive of English; OR Recognised Creative Multimedia Diploma or its equivalent with a minimum CGPA of 2.50;* OR Pass DKM/DLKM/DVM with a minimum CGPA of 2.50. Candidates with CGPA below 2.50 MUST have at least two (2) years of work experience in the related field. ** <p style="text-align: center;"><i>AND</i> Pass an interview OR submission of student's portfolio, to be determined by MMU as required</p> <p><i>*Candidates with CGPA below 2.50 may be admitted subject to a rigorous internal assessment process.</i> <i>**DKM/DLKM/DVM candidates may be required to undergo Bridging Programme as an additional requirement.</i></p>
-----------	--	--